

AMENDMENTS TO THE CLAIMS

1. (Currently amended) A method for effect addition in video edition, comprising:

selecting and arranging a plurality of clips, wherein said plurality of clips being arranged
as [[a]] successive [[clip]] and non-overlapped clips;

making a plurality of mark in points of said plurality of clips, wherein said mark in points
being made by using a scene scan and further according to joints of the clips; [[and]]

adding effects to said plurality of mark in points of the clips; and

displaying the clips.
2. (Original) The method according to claim 1, wherein said plurality of clips includes
different formats.
3. (Cancelled)
4. (Original) The method according to claim 1, wherein said mark in points are further
made according to where the scene information are.
5. (Currently amended) The method according to claim [[1]] 4, wherein said scene
information can be selected from the audio, graphic and text.
6. (Original) The method according to claim 1, wherein scene scan is used to generate a
scene scan sensitivity of each frame of said plurality of clips.

7. (Original) The method according to claim 6, wherein said plurality of mark in points are made by comparing said scene scan sensitivity with a scene scan sensitivity threshold.

8. (Original) The method according to claim 1, further comprising making said mark in points manually by users.

9. (Original) The method according to claim 8, wherein said making said mark in points manually by users is before making said plurality of mark in points by using said scene scan.

10. (Original) The method according to claim 1, further comprising making said plurality of mark in points according to the recording time when said clip includes said recording time.

11. (Original) The method according to claim 1, further comprising configuring an effect type and an effect duration for forming an effect, wherein said effects are added to said plurality of mark in points according to said effect type and said effect duration.

12. (Original) The method according to claim 11, further comprising filtering out said mark in points, wherein said mark in point is filtered out when the range of the adding effect on said mark in point according to said effect type and said effect duration overlaps the range of another said mark in point and the scan order of said mark in point is later than said another mark in point.

13. (Currently amended) The method according to claim 11, further comprising adjusting said effect duration of said mark in point, wherein said effect duration of said mark in point is adjusted when the range of the adding effect on said mark in point according to said effect type and said effect duration overlaps the range of another said mark in point and the scan order of said mark in point is later than said another mark in point.

14. (Currently amended) A system for effect addition in video edition, comprising:
importing model for selecting, importing and arranging a plurality of clips as [[a]] successive [[clip]] and non-overlapped clips;
configuration model for configuring and storing an effect type and an effect duration for forming the setting of an effect;
mark in model for making a plurality of mark in points by using a scene scan and further according to joints of the clips, wherein said plurality of mark in points being stored in a mark in point storage; [[and]]
effect model for adding effects to said plurality of mark in points of the clips according to said effect type and said effect duration; and
means for displaying the clips.

15. (Original) The system according to claim 14, wherein said plurality of clips includes different formats.

16. (Original) The method according to claim 14, further comprising rendering model for joint and integrating said plurality of clips to become an integrated clip.

17. (Cancelled)

18. (Original) The system according to claim 14, wherein said mark in model further comprises making said plurality mark in points according to where the scene information are.

19. (Original) The system according to claim 18, wherein said scene information can be selected from the audio, graphic and text.

20. (Original) The system according to claim 14, wherein scene scan is used to generate a scene scan sensitivity of each frame of said plurality of clips.

21. (Original) The system according to claim 20, wherein said plurality of mark in points are made by comparing said scene scan sensitivity with a scene scan sensitivity threshold.

22. (Original) The system according to claim 14, wherein said mark in model further comprises making said mark in points manually by users.

23. (Original) The system according to claim 22, wherein said making said mark in points manually by users is before making said plurality of mark in points by using said scene scan.

24. (Original) The system according to claim 14, said mark in model further comprises making said plurality of mark in points according to the recording time when said clip includes said recording time.

25. (Original) The system according to claim 14, wherein said effects are added to said plurality of mark in points according to said effect type and said effect duration.

26. (Original) The system according to claim 25, said mark in model further comprises filtering out said mark in points, wherein said mark in point is filtered out when the range of the adding effect on said mark in point according to said effect type and effect duration overlaps the range of another said mark in point and the scan order of said mark in point is later than said another mark in point.

27. (Currently amended) The system according to claim 25, said mark in model further comprises adjusting said effect duration of said mark in points, wherein said effect duration of said mark in point is adjusted when the range of the adding effect on said mark in point according to said effect type and effect duration overlaps the range of another said mark in point and the scan order of said mark in point is later than said another mark in point.